

# Extrakce nezávislé komponenty

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# Popis problematiky

- Cílem slepé separace signálů (BSS) je rozklad pozorované směsi signálů na její jednotlivé složky (komponenty) bez jejich znalosti. Známe tedy pouze pozorovanou směs, kterou jsme naměřili několika senzory.
- Příklad pro představu: Nahráváme několika mikrofony několik současně hovořících osob. Cílem BSS je separovat promluvy jednotlivých řečníků.
- Oblíbenou metodikou je Analýza nezávislých komponent (ICA), která separaci provádí na základě předpokladu, že původní signály (promluvy řečníků) jsou statisticky nezávislé procesy.

## Nová tématika

- V mnoha praktických úlohách nám stačí separace (extrakce) pouze jediné komponenty, která nás zajímá. ICA provádí separaci všech komponent, což je v tomto případě zbytečné.
- Chceme se proto zabývat metodami, které separují pouze jednu komponentu (Extrakce nezávislé komponenty - Independent Component Extraction - ICE) a jejich aplikacemi např. ve zpracování zvukových nebo biologických signálů.

# Nová tématika

- Zaměřit se chceme především na vývoj algoritmů, které extrakci provádí v reálném čase (on-line) a jsou schopné přizpůsobovat se změnám (pohyb zdroje v prostoru). Zde je nejdůležitějším problémem udržení konvergence algoritmů, tedy aby extrahovaly stále ten zdroj, který chceme.
- Problematika zahrnuje i teoretické a teoreticko-praktické úlohy jako je výpočet Rao-Cramérovým mezí pro maximální dosažitelnou přesnost ICE, stabilita algoritmů - zvětšení spádové oblasti konvergence ke správnému signálu, modifikace metod pro využití dodatečné informace (např. detekce aktivity zdroje cílového signálu) atd.

# Epilog

- Zájemci o téma budou moci pracovat jako členové týmu A.S.A.P. Snažíme se spolupracovat a hledat řešení úloh společně.
- V případě dobrých výsledků je možné zapojit studentku/studenta do projektu.
- Tato prezentace pokračuje ukázkou jiné prezentace a to z mezinárodní konference, kde byl představen nový algoritmus ICE. Pro začátečníka jsou tyto informace nedostatečné a vytržené z kontextu. Prezentace je zde uvedena pouze pro doplnění představy, o jaký typ problematiky se jedná.

## Part II

Prezentace z konference EUSIPCO 2017  
v Řecku - Orthogonally Constrained  
Independent Component Extraction:  
Blind MPDR Beamforming

# Motivation

- ICA/IVA are computationally expensive when  
 $\# \text{ microphones} \gg 2.$

(None of CHiME-4 solutions apply ICA or IVA although up to six microphones are available.)

- In many applications, only one signal of interest should be extracted. ICA/IVA aim to separate the same number of signals as that of microphones.
- Why not to estimate only one independent signal of interest?

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- Why not to estimate only one independent signal of interest?

# Blind Signal Extraction methods

- The idea to extract only one “interesting” signal is not new: Projection Pursuit, nonlinear PCA, Maximum Kurtosis, . . . Maximum Non-Gaussianity
- These methods extract the signal based on its “interestingness”. They do not reflect its independence from the other (background) signals nor the properties of the background.
- We propose a new mixing model tailored for the signal extraction and apply the classical estimation theory: This is *Independent Component Extraction - ICE*

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# Problem Formulation

- The problem we need to study (in the complex-valued domain) is

$$\mathbf{x} = \mathbf{a}\mathbf{s} + \mathbf{y}$$

- ICA mixing model assumes

$$\mathbf{x} = \mathbf{A}\mathbf{s} = \mathbf{as} + \underbrace{\mathbf{A}_2\mathbf{u}}_y,$$

where  $\mathbf{A} = [\underbrace{\mathbf{a} \quad \mathbf{A}_2}_{\text{square}}]$  and  $\mathbf{s} = [s \quad \mathbf{u}]^T$ .

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# ICE Mixing and De-mixing Algebraic Model

Let  $\mathbf{x}$  be written as

$$\mathbf{x} = \mathbf{a}s + \underbrace{\mathbf{y}}_{\mathbf{Q}\mathbf{z}} = \underbrace{(\mathbf{a} \quad \mathbf{Q})}_{\mathbf{A}_{\text{ICE}}} \begin{pmatrix} s \\ \mathbf{z} \end{pmatrix}.$$

How can we define  $\mathbf{Q}$  and  $\mathbf{z}$ ? Let

$$\mathbf{A}_{\text{ICE}}^{-1} = \mathbf{W}_{\text{ICE}}, \quad \mathbf{W}_{\text{ICE}} = \begin{pmatrix} \mathbf{w}^H \\ \mathbf{B} \end{pmatrix},$$

where

$$\mathbf{B}\mathbf{a} = \mathbf{0}.$$

$\mathbf{a}$  ... steering vector

$\mathbf{B}$  ... blocking matrix

$\mathbf{w}$  ... separating vector

# ICE Mixing and De-mixing Algebraic Model

Defining

$$\mathbf{a} = \begin{pmatrix} \gamma \\ \mathbf{g} \end{pmatrix} \quad \mathbf{w} = \begin{pmatrix} \beta \\ \mathbf{h} \end{pmatrix}, \quad \mathbf{B} = (\mathbf{g} \quad -\gamma \mathbf{I}_{d-1}),$$

we obtain

$$\mathbf{A}_{\text{ICE}} = (\mathbf{a} \quad \mathbf{Q}) = \begin{pmatrix} \gamma & \mathbf{h}^H \\ \mathbf{g} & \frac{1}{\gamma} (\mathbf{g}\mathbf{h}^H - \mathbf{I}_{d-1}) \end{pmatrix},$$

$$\mathbf{W}_{\text{ICE}} = \begin{pmatrix} \mathbf{w}^H \\ \mathbf{B} \end{pmatrix} = \begin{pmatrix} \bar{\beta} & \mathbf{h}^H \\ \mathbf{g} & -\gamma \mathbf{I}_{d-1} \end{pmatrix},$$

where

$$\bar{\beta}\gamma = 1 - \mathbf{h}^H \mathbf{g} \iff \mathbf{w}^H \mathbf{a} = 1 \quad \text{distortionless const.}$$

It holds that  $\mathbf{z} = \mathbf{Bx}$ , and  $\mathbf{y} = \mathbf{Qz}$ .

## Statistical Model

Let  $s$  and  $\mathbf{z}$  be independent, and

- $s$  be non-Gaussian with pdf  $p_s(\cdot)$
- $\mathbf{z}$  be circular Gaussian drawn from  $\mathcal{CN}(\mathbf{0}, \mathbf{C}_z)$

Hence, the log-likelihood function for  $N$  i.i.d. samples reads

$$\begin{aligned}\frac{1}{N} \mathcal{L}(\mathbf{a}, \mathbf{w}) &= \frac{1}{N} \log \prod_{n=1}^N p_x(\mathbf{a}, \mathbf{w} | \mathbf{x}(n)) \\ &= \frac{1}{N} \sum_{n=1}^N \log p_s(\mathbf{w}^H \mathbf{x}(n)) + \frac{1}{N} \sum_{n=1}^N \log p_z(\mathbf{Bx}(n)) + |\det \mathbf{W}_{\text{ICE}}|^2\end{aligned}$$

$\mathbf{C}_z$  is a nuisance parameter.

# Orthogonal Constraint

- The link between the steering vector  $\mathbf{a}$  and the separating vector  $\mathbf{w}$  is too “weak”  $\implies$  The contrast function has many spurious local extremes.
- The orthogonal constraint means that the sample correlation between  $\hat{s} = \mathbf{w}^H \mathbf{x}$  and  $\hat{\mathbf{z}} = \mathbf{B} \mathbf{x}$  is zero, i.e.,

$$\frac{1}{N} \sum_{n=1}^N \mathbf{w}^H \mathbf{x}(n) \mathbf{x}(n)^H \mathbf{B}^H = \mathbf{w}^H \hat{\mathbf{C}}_x \mathbf{B}^H = 0.$$

- By selecting  $\mathbf{w}$  as the dependent variable on  $\mathbf{a}$ , the orthogonal constraint is satisfied when

$$\mathbf{w} = \frac{\hat{\mathbf{C}}_x^{-1} \mathbf{a}}{\mathbf{a}^H \hat{\mathbf{C}}_x^{-1} \mathbf{a}} \quad (\text{MPDR}).$$

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## Gradient Ascent Algorithm: Blind MPDR

Let the unknown density  $p_s(\cdot)$  be replaced by some  $f(\cdot)$ , and the unknown  $\mathbf{C}_z$  be replaced by  $\widehat{\mathbf{C}}_{\widehat{z}}$ . Then, the gradient of the contrast is

$$\frac{\partial \mathcal{C}}{\partial \mathbf{a}^H} = \mathbf{w} - \lambda_{\mathbf{a}} \widehat{\mathbf{C}}_{\mathbf{x}}^{-1} \mathbf{X} \phi(\widehat{\mathbf{s}})^H / N,$$

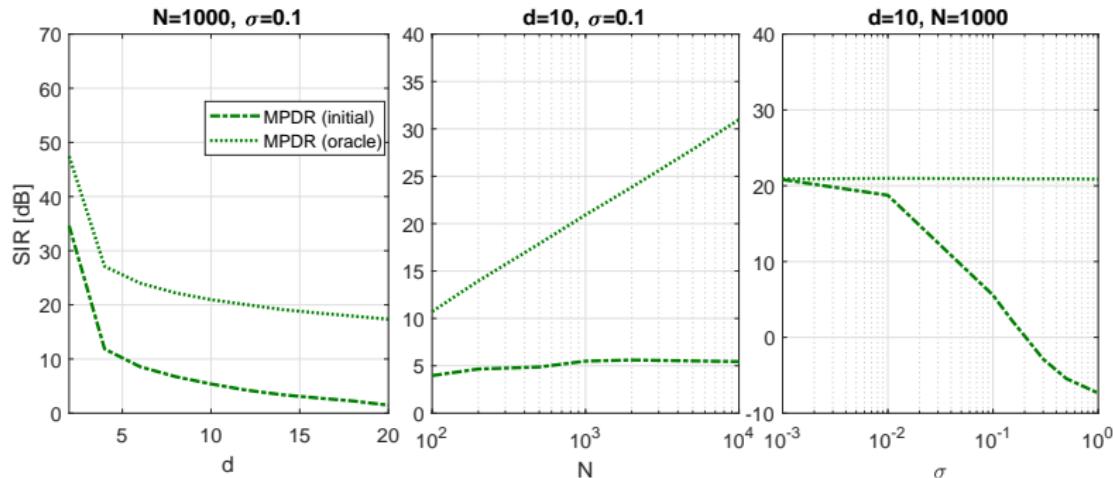
where  $\phi = -\partial/\partial \bar{z}(\log f)$ ,  $\lambda_{\mathbf{a}} = (\mathbf{a}^H \widehat{\mathbf{C}}_{\mathbf{x}}^{-1} \mathbf{a})^{-1}$  and  $\phi(\cdot)$  must be normalized so that

$$\frac{1}{N} \widehat{\mathbf{s}} \phi(\widehat{\mathbf{s}})^H = 1$$

Main steps of the algorithm (repeated until convergence):

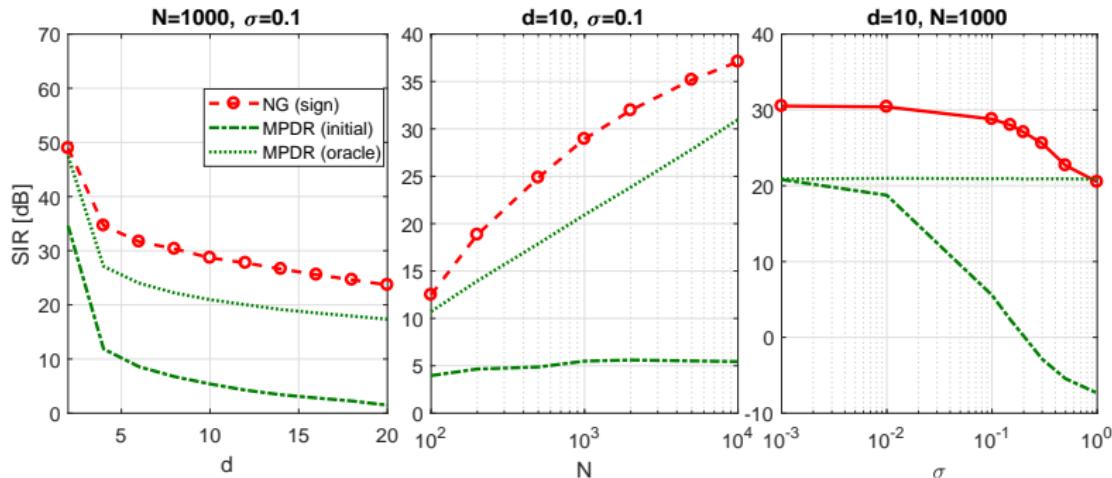
1.  $\widehat{\mathbf{s}} = \mathbf{w}^H \mathbf{X}$
2.  $\nu = \widehat{\mathbf{s}} \phi(\widehat{\mathbf{s}})^H / N$
3.  $\mathbf{a} \leftarrow \mathbf{a} + \mu \nu^{-1} \frac{\partial \mathcal{C}}{\partial \mathbf{a}^H}$
4.  $\mathbf{w} = \lambda_{\mathbf{a}} \widehat{\mathbf{C}}_{\mathbf{x}}^{-1} \mathbf{a}$  % MPDR

# Simulations



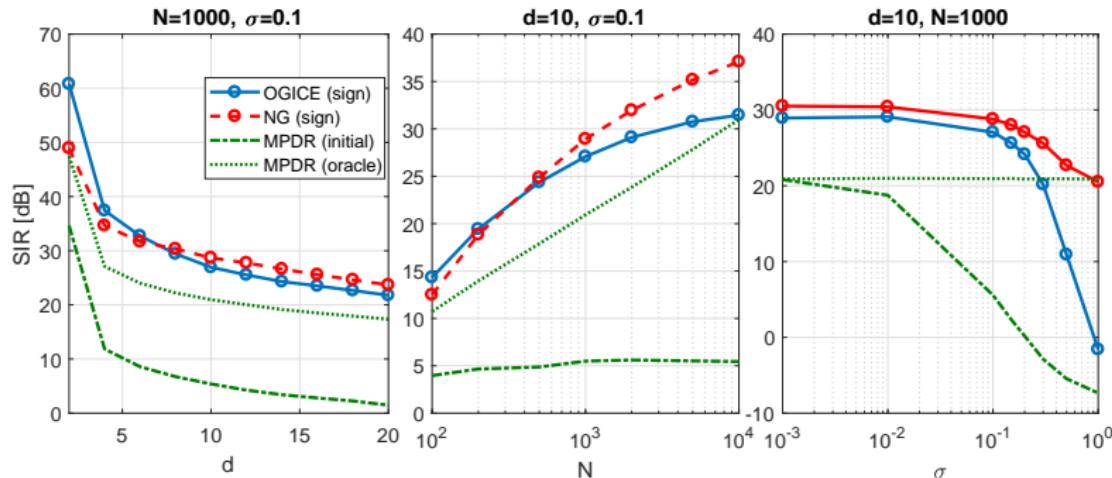
- Target signal: Circular Laplacean, Background: Gaussian
- Algorithms randomly initialized in the  $\sigma$ -vicinity of correct  $\mathbf{a}$
- $d$  is the number of sensors
- Averages taken from 1000 trials

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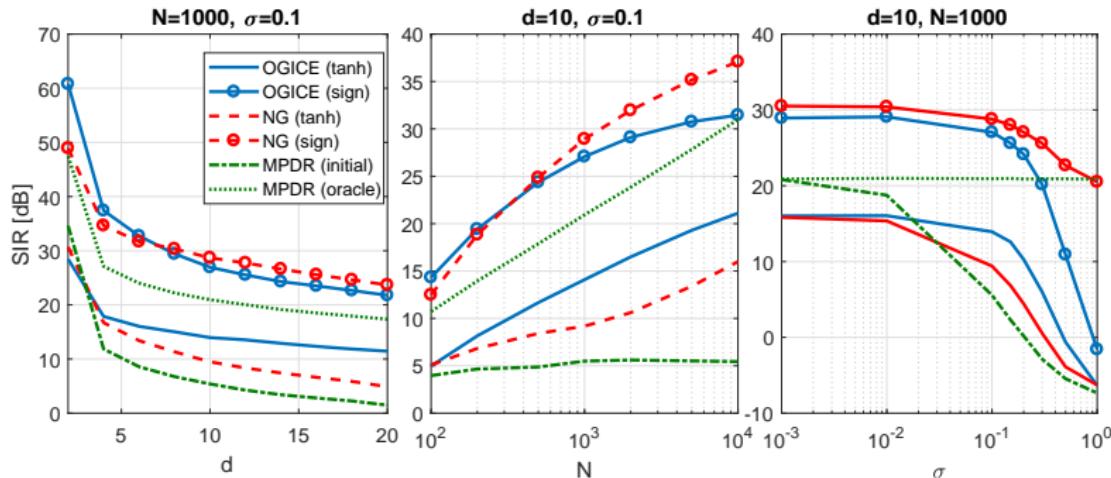
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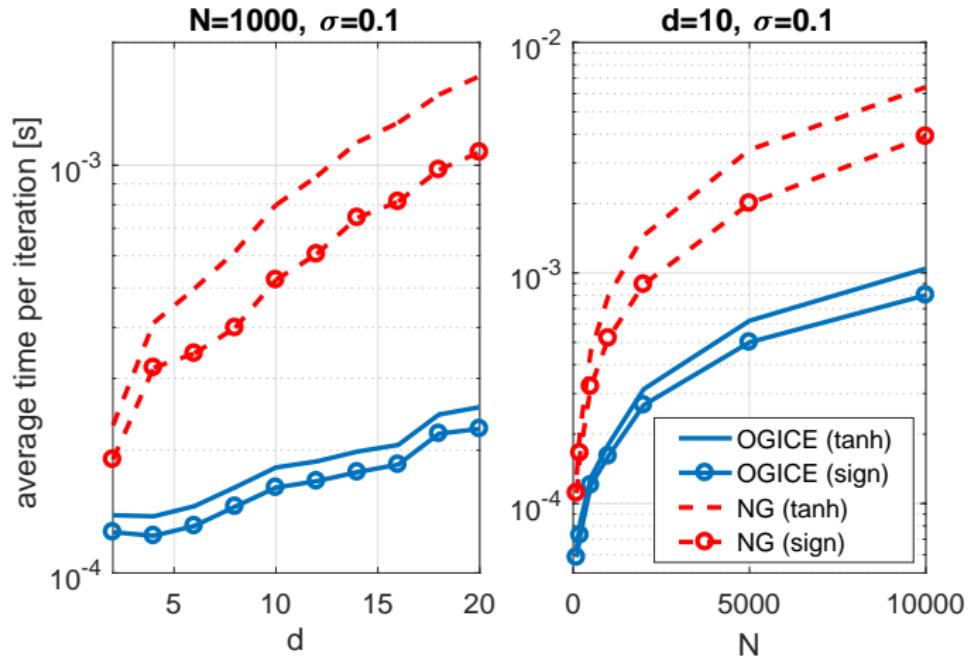
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# Computational Time



# Perspectives

- The idea can be extended for extracting vector components.
- A priori information (e.g. in the form of piloting signal) can be used to extend the area of convergence to the target signal.
- Faster optimization strategies can replace the gradient-based method.
- The background need not be modeled as Gaussian. Can we approach the accuracy that is attainable through ICA?

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**Thank You!**

